Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 P00599-US-0 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE __ (Column 1) (Column 2) SMALL ENTITY OR **TOTAL CLAIMS** FEE FEE RATE RATE 770.00 BASIC FEE 385.00 BASIC FEE NUMBER FILED NUMBER EXTRA **FOR** OR TOTAL CHARGEABLE CLAIMS =minus 20 ــ ثث X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY **SMALL ENTITY** OR (Column 1) (Column 3) (Column 2) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY AMENDMENT AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total OR Independent Minus *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE ENT **PREVIOUSLY AFTER EXTRA** FEE FEE PAID FOR **AMENDMENT** AMENDM Total Minus X\$18= X\$ 9= OR = Independent Minus X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** PAID FOR FEE FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus Independent

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

OR

OR

OR

X86=

+290=

ADDIT, FEE

TOTAL

X43 =

+145=

ADDIT. FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.